



PLAYTHINGS REVISITED

for

Bb Clarinet, dancer with wireless BodySynth

and

Kyma interactive computer music system

(other dancers optional
and realtime video processing
optional)

Burton Beerman

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Clarinet in B \flat $\text{♩} = 96$ (breathe when necessary)

the clarinet gradually emerges from the texture

enter a bit after the computer gliss up

flut

a brief dramatic pause

ppp *mp* *f* *mf* *fp*

(do not rush gliss)

Start the Kyma timeline 3 seconds before playing the first note.

30 seconds cue one

hold several seconds into the voice entrance

enter at 40 seconds

Cl. *vib* *p* *fp* *fp* *fp* *fp* *p*

$\text{♩} = 70$

not too long

side b key

one minute 10 seconds cue two

p *fp* *fp* *fp* *p*

(computer continues)

Cl. like a whisper and freely but balance with the computer

short *pp* *f* *poco rit.* *p*

short

enter at 1' 36"

$\text{♩} = 62$

Cl. again, like a whisper

two minutes cue three

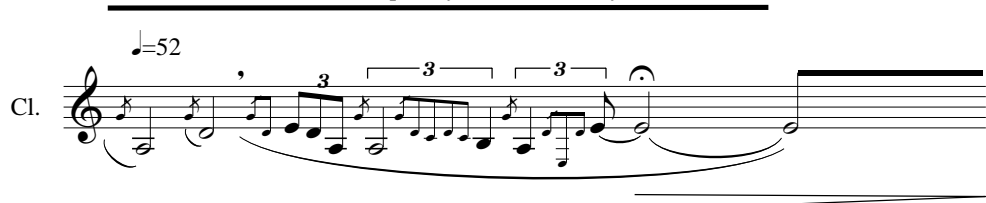
10"

(computer)

sing a sustained G at first, then change pitch ad-lib

enter at 2'10"

mystical, like a chant
(breathe quickly when necessary)

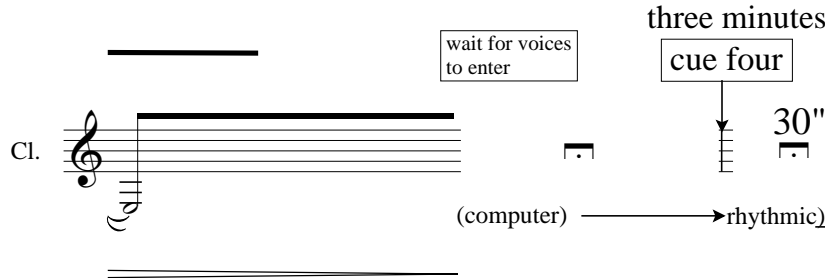
Cl. 

enter at
2'30"

long 

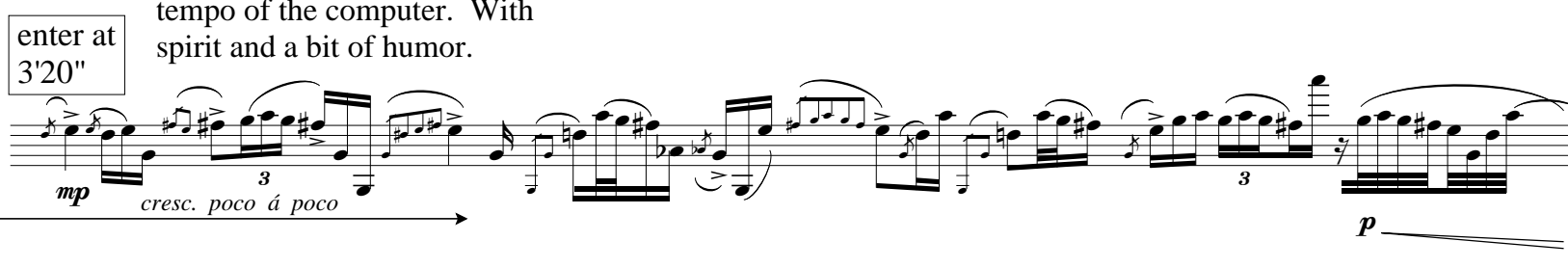
(computer processed sounds fill the silence)

freely, but approximately in the tempo of the computer. With spirit and a bit of humor.

Cl. 

wait for voices to enter

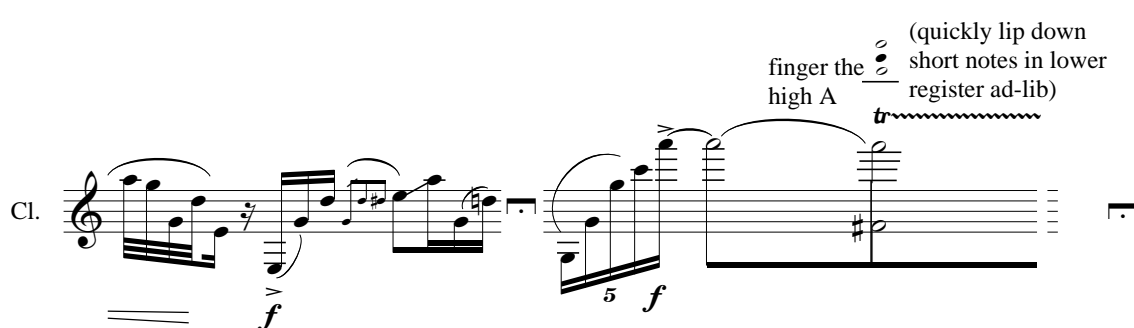
three minutes cue four

enter at 3'20" 

30" rhythmic

mp *cresc. poco á poco*

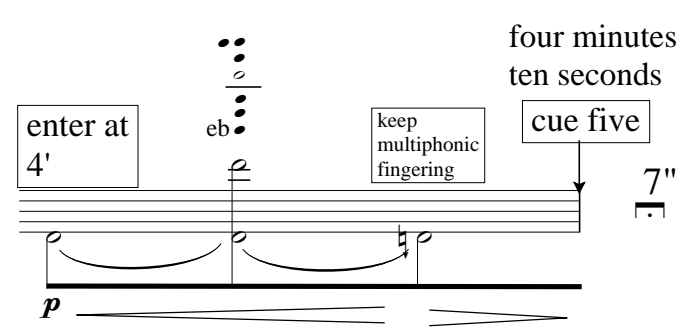
p

Cl. 

(quickly lip down short notes in lower register ad-lib)

finger the high A

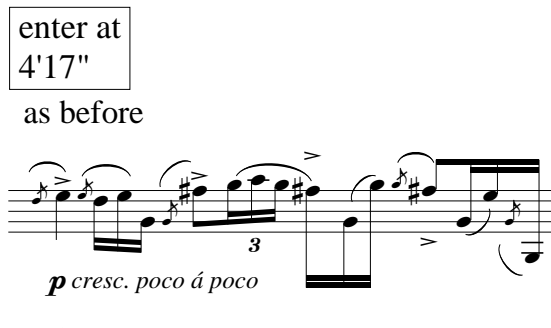
f

enter at 4' 

keep multiphonic fingering

four minutes ten seconds cue five

p

enter at 4'17" 

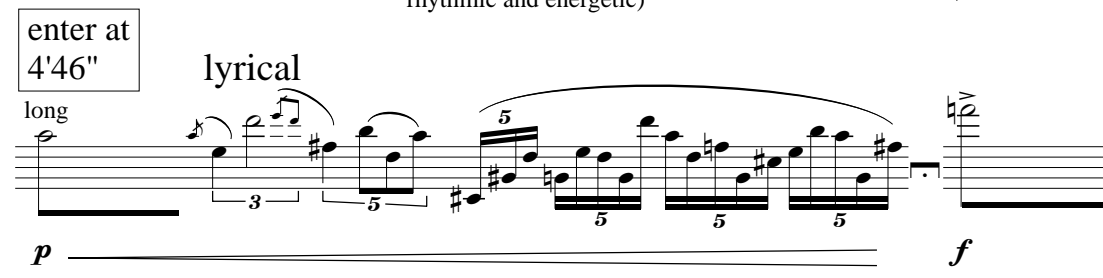
as before

p cresc. poco á poco

(again, computer suddenly rhythmic and energetic)

Cl. 

bend with lip vib

enter at 4'46" 

lyrical

long

p *f*